

Introduction to Simulation - Lecture 23

Fast Methods for Integral Equations

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Thanks to Deepak Ramaswamy, Michal Rewienski,
and Karen Veroy

Outline

Solving Discretized Integral Equations

Using Krylov Subspace Methods

Fast Matrix-Vector Products

Multipole Algorithms

Multipole Representation.

Basic Hierarchy

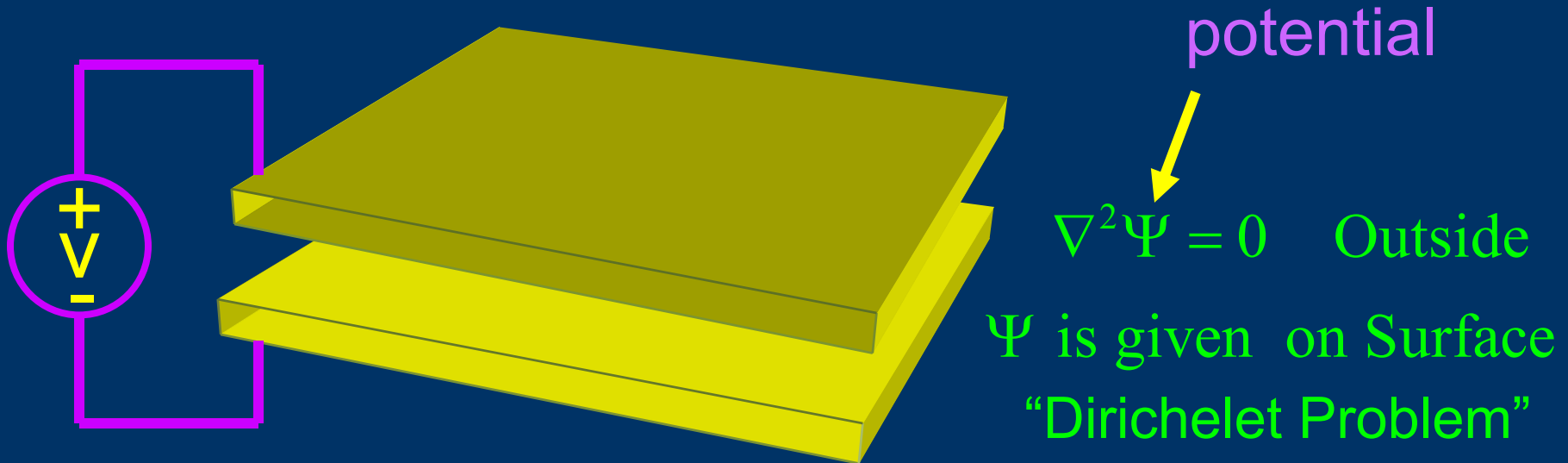
Algorithmic Improvements

Local Expansions

Adaptive Algorithms

Computational Results

Exterior Problem in Electrostatics

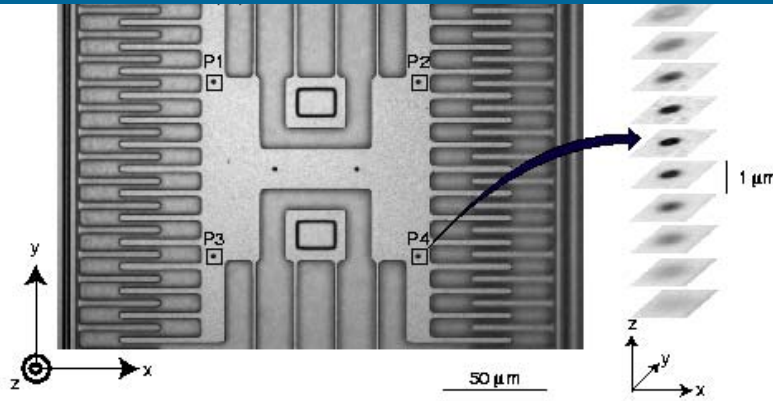


First Kind Integral Equation For Charge:

potential

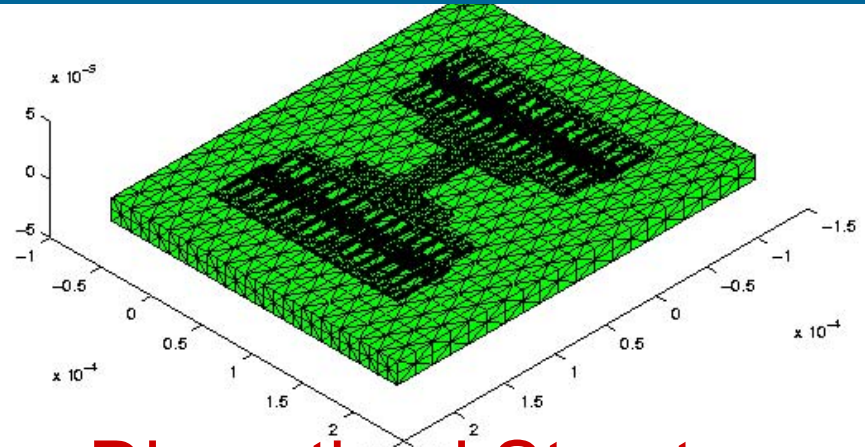
$$\Psi(x) = \int_{\text{surface}} \underbrace{\frac{1}{\|x - x'\|}}_{\text{Green's Function}} \underbrace{\sigma(x')}_{\text{Charge Density}} dS'$$

Drag Force in a Microresonator

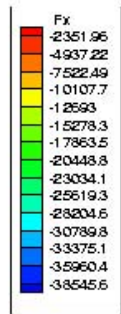


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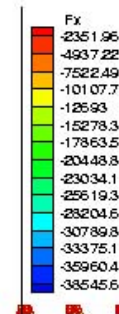
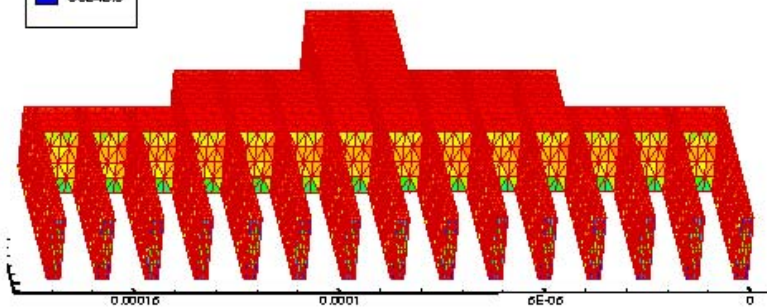
Resonator



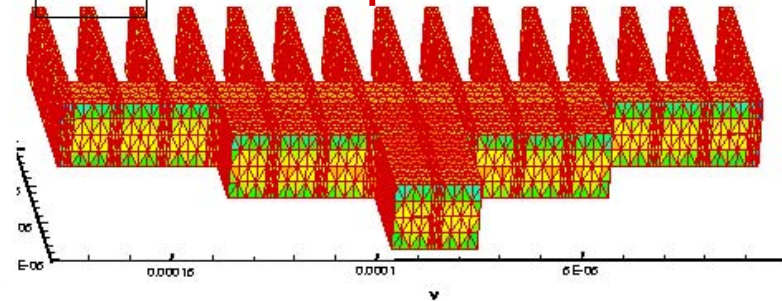
Discretized Structure



Computed Forces Bottom View



Computed Forces Top View



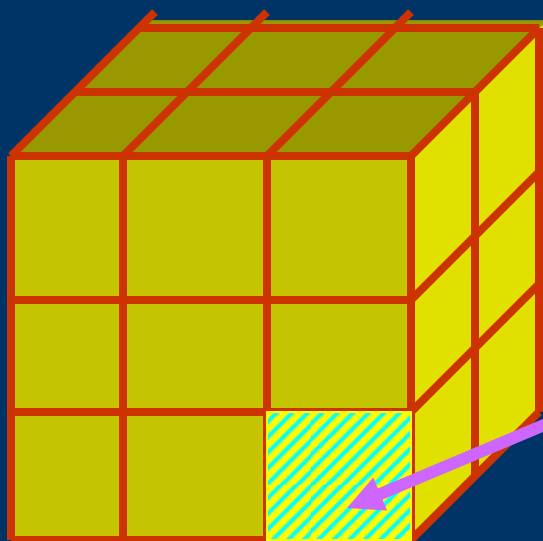
3-D Laplace's Equation

Basis Function Approach

Piecewise Constant Basis

Integral Equation:
$$\Psi(x) = \int_{\text{surface}} \frac{1}{\|x - x'\|} \sigma(x') dS'$$

Discretize Surface into Panels



Panel j

Represent
$$\sigma(x) \approx \sum_{i=1}^n \alpha_i \underbrace{\varphi_i(x)}_{\text{Basis Functions}}$$

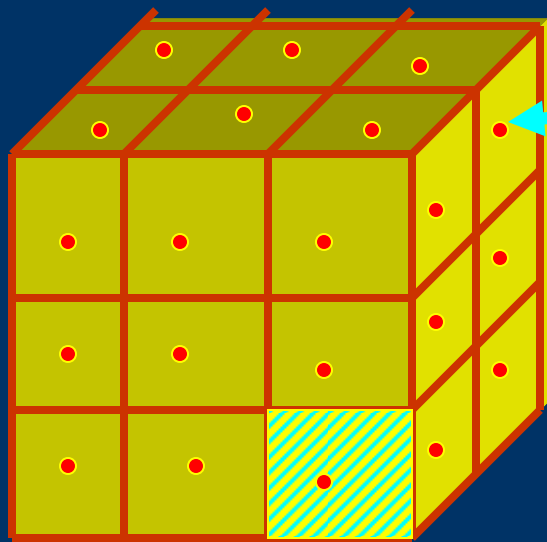
$$\begin{aligned} \varphi_j(x) &= 1 && \text{if } x \text{ is on panel } j \\ \varphi_j(x) &= 0 && \text{otherwise} \end{aligned}$$

3-D Laplace's Equation

Basis Function Approach

Centroid Collocation

Put collocation points at panel centroids



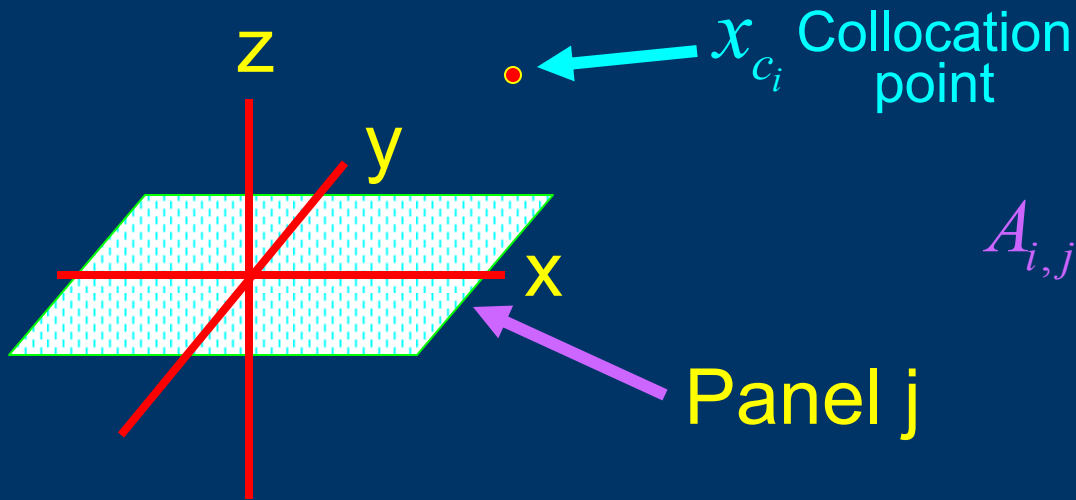
$$\Psi(x_{c_i}) = \sum_{j=1}^n \alpha_j \underbrace{\int_{\text{panel } j} G(x_{c_i}, x') dS'}_{A_{i,j}}$$

$$\begin{bmatrix} A_{1,1} & \cdots & \cdots & A_{1,n} \\ \vdots & \ddots & & \vdots \\ \vdots & & \ddots & \vdots \\ A_{n,1} & \cdots & \cdots & A_{n,n} \end{bmatrix} \begin{bmatrix} \alpha_1 \\ \vdots \\ \vdots \\ \alpha_n \end{bmatrix} = \begin{bmatrix} \Psi(x_{c_1}) \\ \vdots \\ \vdots \\ \Psi(x_{c_n}) \end{bmatrix}$$

3-D Laplace's Equation

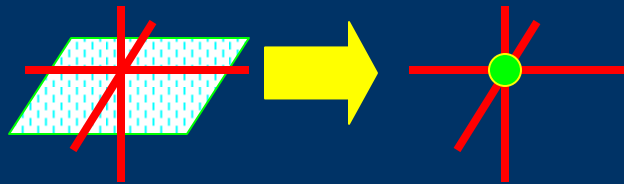
Basis Function Approach

Calculating Matrix Elements



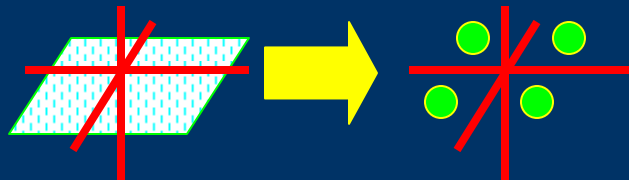
$$A_{i,j} = \int_{\text{panel } j} \frac{1}{\|x_{c_i} - x'\|} dS'$$

One point quadrature Approximation



$$A_{i,j} \approx \frac{\text{Panel Area}}{\|x_{c_i} - x_{\text{centroid}_j}\|}$$

Four point quadrature Approximation

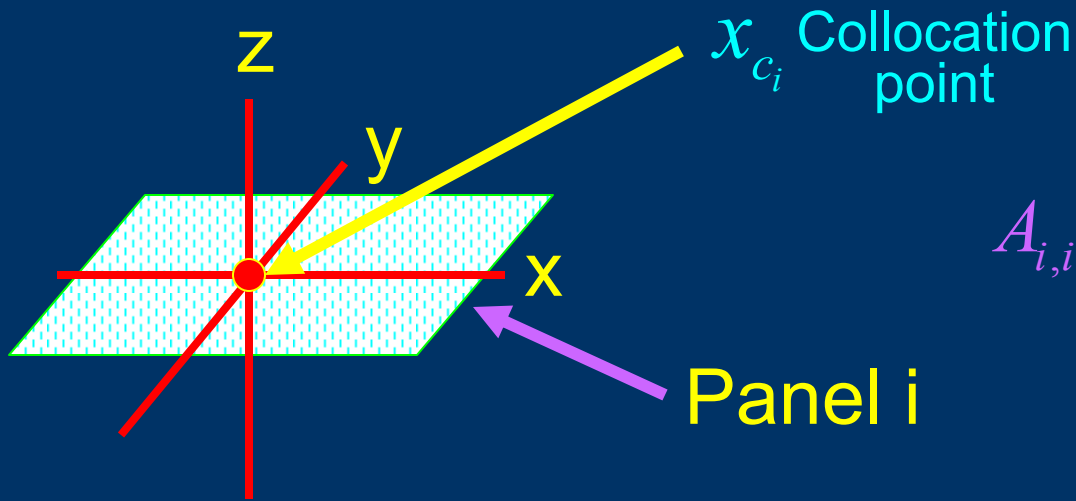


$$A_{i,j} \approx \sum_{j=1}^4 \frac{0.25 * \text{Area}}{\|x_{c_i} - x_{\text{point}_j}\|}$$

3-D Laplace's Equation

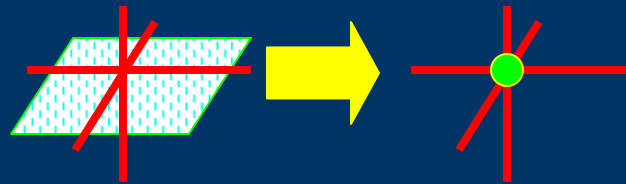
Basis Function Approach

Calculating "Self-Term"



$$A_{i,i} = \int_{\text{panel } i} \frac{1}{\|x_{c_i} - x'\|} dS'$$

One point quadrature Approximation



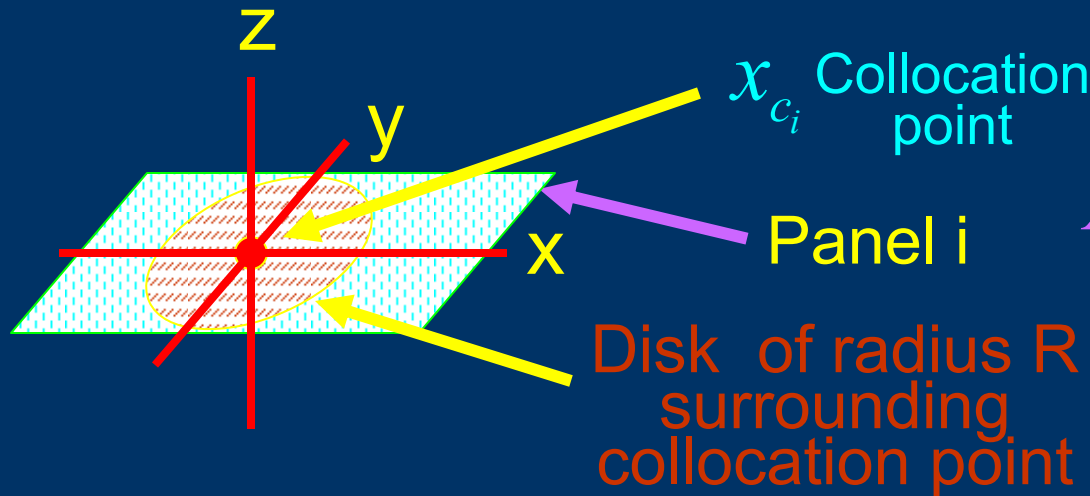
$$A_{i,i} \approx \frac{\text{Panel Area}}{\underbrace{\|x_{c_i} - x_{c_i}\|}_0}$$

$$A_{i,i} = \int_{\text{panel } i} \frac{1}{\|x_{c_i} - x'\|} dS' \text{ is an integrable singularity}$$

3-D Laplace's Equation

Basis Function Approach

Calculating "Self-Term"
Tricks of the trade



$$A_{i,i} = \int_{\text{panel } i} \frac{1}{\|x_{c_i} - x'\|} dS'$$

Integrate in two pieces

$$A_{i,i} = \int_{\text{disk}} \frac{1}{\|x_{c_i} - x'\|} dS' + \int_{\text{rest of panel}} \frac{1}{\|x_{c_i} - x'\|} dS'$$

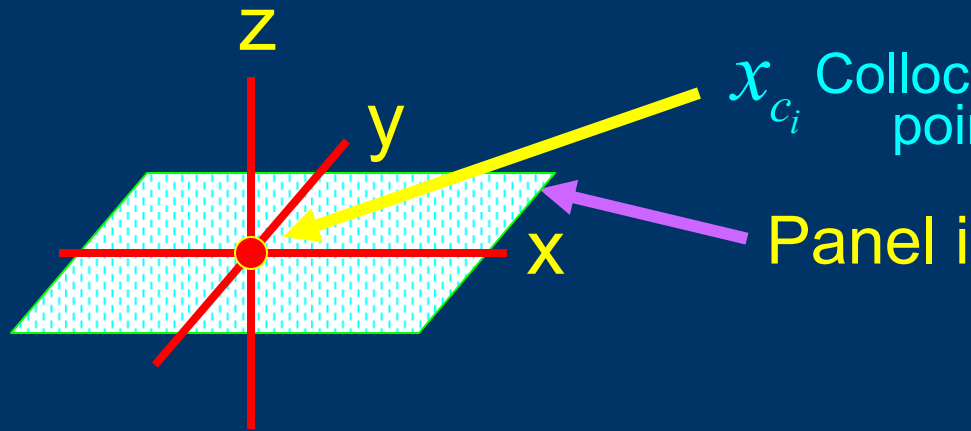
Disk Integral has singularity but has analytic formula

$$\int_{\text{disk}} \frac{1}{\|x_{c_i} - x'\|} dS' = \int_0^R \int_0^{2\pi} \frac{1}{r} r dr d\theta = 2\pi R$$

3-D Laplace's Equation

Basis Function Approach

Calculating "Self-Term"
Other Tricks of the trade



x_{c_i} Collocation point

Panel i

$$A_{i,i} = \int_{\text{panel } i} \frac{1}{\underbrace{\|x_{c_i} - x'\|}_{\text{Integrand is singular}}} dS'$$

- 1) If panel is a flat polygon, analytical formulas exist
- 2) Curve panels can be handled with projection

3-D Laplace's Equation

Basis Function Approach

Galerkin (test=basis)

$$\underbrace{\int \varphi_i(x) \Psi(x) dS}_{b_i} = \sum_{j=1}^n \alpha_j \underbrace{\int \int \varphi_i(x) G(x, x') \varphi_j(x') dS' dS}_{A_{i,j}}$$

For piecewise constant Basis

$$\underbrace{\int \Psi(x) dS'}_{b_i} = \sum_{j=1}^n \alpha_j \underbrace{\int_{\text{panel } i} \int_{\text{panel } j} \frac{1}{\|x - x'\|} dS' dS}_{A_{i,j}}$$

$$\begin{bmatrix} A_{1,1} & \cdots & \cdots & A_{1,n} \\ \vdots & \ddots & & \vdots \\ \vdots & & \ddots & \vdots \\ A_{n,1} & \cdots & \cdots & A_{n,n} \end{bmatrix} \begin{bmatrix} \alpha_1 \\ \vdots \\ \vdots \\ \alpha_n \end{bmatrix} = \begin{bmatrix} b_1 \\ \vdots \\ \vdots \\ b_n \end{bmatrix}$$

3-D Laplace's Equation

Basis Function Approach

Problem with dense matrix

Integral Equation Method Generate Huge Dense Matrices

$$\begin{bmatrix} A_{1,1} & \cdots & \cdots & A_{1,n} \\ \vdots & \ddots & & \vdots \\ \vdots & & \ddots & \vdots \\ A_{n,1} & \cdots & \cdots & A_{n,n} \end{bmatrix} \begin{bmatrix} \alpha_1 \\ \vdots \\ \vdots \\ \alpha_n \end{bmatrix} = \begin{bmatrix} \Psi(x_{c_1}) \\ \vdots \\ \vdots \\ \Psi(x_{c_n}) \end{bmatrix}$$

Gaussian Elimination Much Too Slow!

Solving Discretized Integral Equations

The Generalized Conjugate Residual Algorithm

The k th step of GCR

compute Ap_k

For discretized Integral equations, A is dense

$$\alpha_k = \frac{(r^k)^T (Ap_k)}{(Ap_k)^T (Ap_k)}$$

Determine optimal stepsize in k th search direction

$$x^{k+1} = x^k + \alpha_k p_k$$

Update the solution and the residual

$$r^{k+1} = r^k - \alpha_k Ap_k$$

$$p_{k+1} = r^{k+1} - \sum_{j=0}^k \frac{(Ar^{k+1})^T (Ap_j)}{(Ap_j)^T (Ap_j)} p_j$$

Compute the new orthogonalized search direction

Solving Discretized Integral Equations

The Generalized Conjugate Residual Algorithm

Complexity of GCR

compute Ap_k

Dense Matrix-vector product costs $O(n^2)$

$$\alpha_k = \frac{(r^k)^T (Ap_k)}{(Ap_k)^T (Ap_k)}$$

Vector inner products, $O(n)$

$$x^{k+1} = x^k + \alpha_k p_k$$

Vector Adds, $O(n)$

$$r^{k+1} = r^k - \alpha_k Ap_k$$

$$p_{k+1} = r^{k+1} - \sum_{j=0}^k \frac{(Ar^{k+1})^T (Ap_j)}{(Ap_j)^T (Ap_j)} p_j$$

$O(k)$ inner products, total cost $O(nk)$

Algorithm is $O(n^2)$ for Integral Equations even though # iters (k) is small!

Solving Discretized Integral Equations

The Generalized Conjugate Residual Algorithm

Fast Matrix Vector Products

exactly compute Ap_k

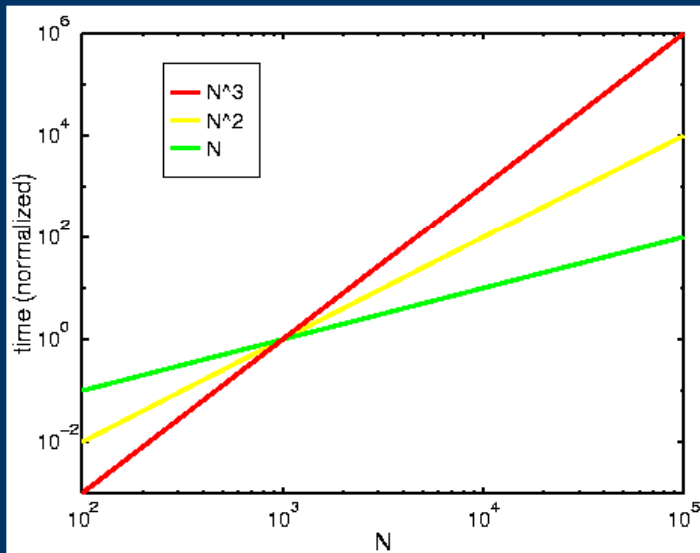
Dense Matrix-vector product costs $O(n^2)$

approximately compute Ap_k

Reduces Matrix-vector product costs to
 $O(n)$ or $O(n \log n)$

Computational Costs

Fast Solvers



DEC 21164-333

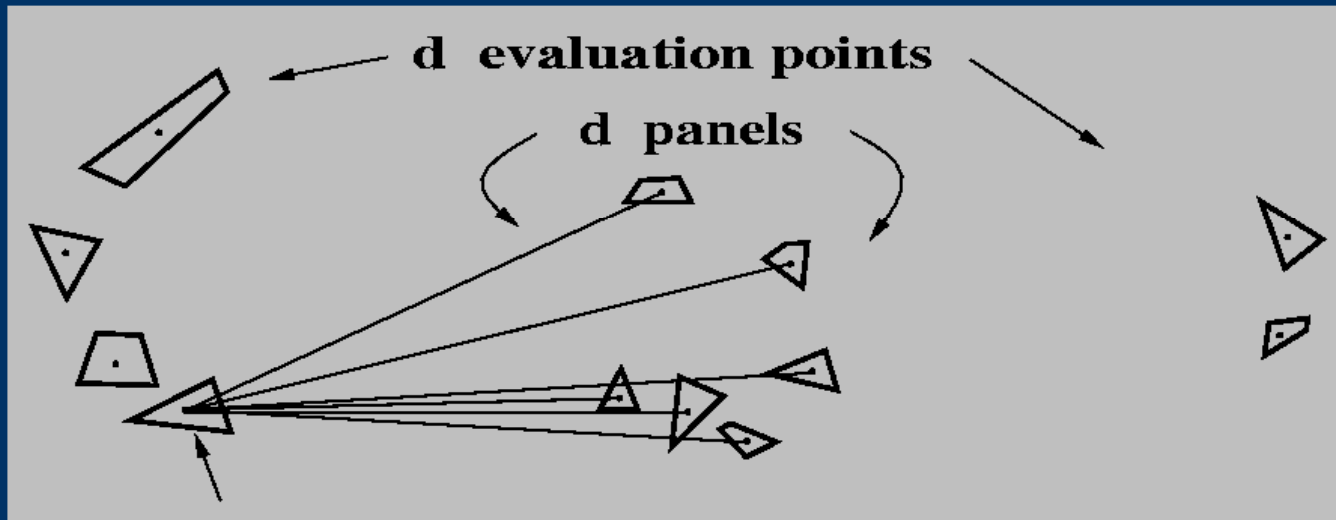
N	Gaussian Elim	"Fast" $O(N)$
	300 MFLOPS	30 MFLOPS
5e4	3 days, 20GB	80sec, 130M
1e5	25 days, 80GB	2.5min, 300M
5e5	8.8yrs, 2TB	15min, 1.5GB

- Gaussian Elimination: $O(n^3)$ time, $O(n^2)$ memory
- GCR with direct M-V: $O(n^2)$ time, $O(n^2)$ memory
- Fast Methods: $O(n)$ time, $O(n)$ memory

Basic Multipole Concepts

Multipole Representation

Direct Potential Evaluation



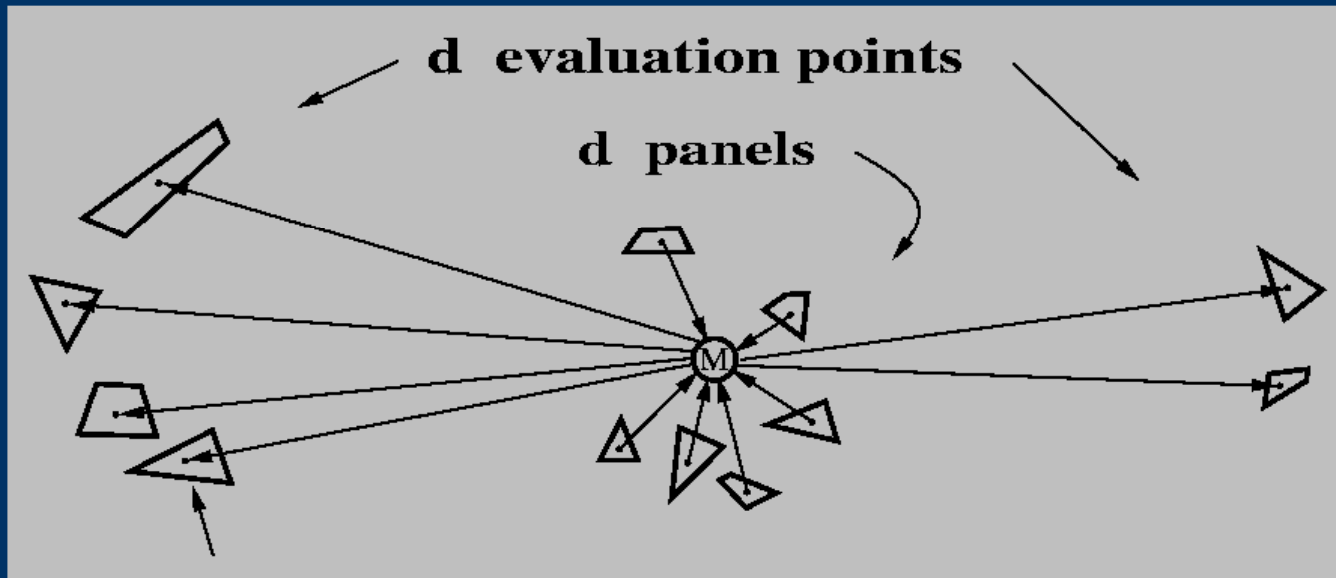
N1

- Potential at point i : $v_i(r_i, \phi_i, \theta_i) = \sum_{j=1}^d q_j P_{ij}$.
- Complete evaluation at d points costs d^2 operations.

Basic Multipole Concepts

Multipole Representation

Multipole Potential Evaluation



N2

- Approximate potential at point i :

$$v_i(\mathbf{r}_i, \phi_i, \theta_i) \approx \sum_{j=0}^{\text{order}} \sum_{k=-j}^j \frac{M_j^k}{r_i^{j+1}} Y_j^k(\phi_i, \theta_i).$$

Basic Multipole Concepts

Multipole Representation

...Multipole Potential Evaluation

- Multipole coefficients function of panel charges:

$$M_j^k \triangleq \sum_{i=1}^d \frac{q_i}{A_i} \int_{\text{panel } i} \rho^j Y_j^{-k}(\alpha, \beta) dA.$$

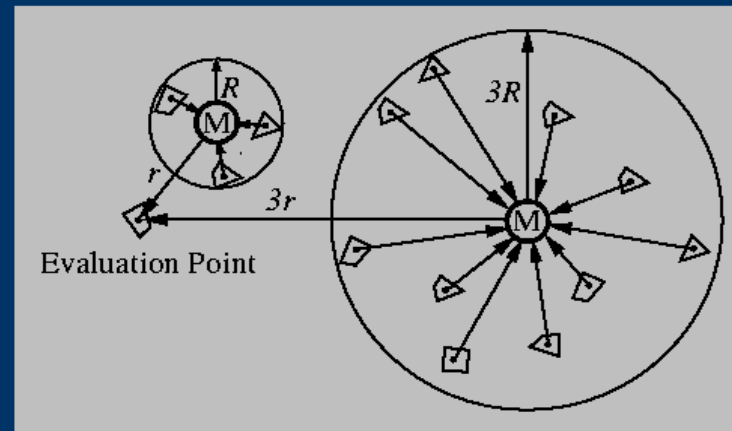
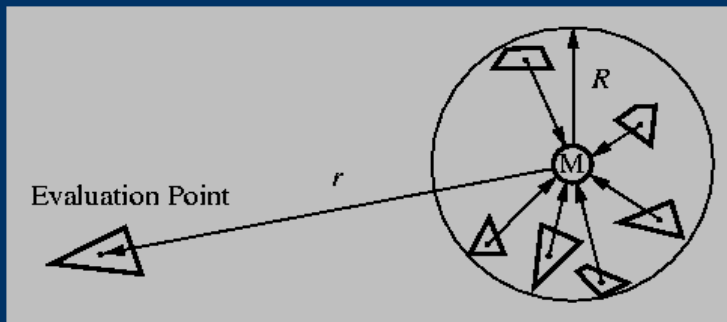
- Computing Multipole expansions costs order d operations.
- Each approximate potential evaluation costs order 1 operations.

d potential evaluation due to d panels in order d operations

Basic Multipole Concepts

Multipole Representation

Scale Invariance of Error



$$\text{Error} \leq K \left(\frac{R}{r} \right)^{\text{order}+1}$$

$$\text{Error} \leq K \left(\frac{3R}{3r} \right)^{\text{order}+1}$$

Basic Multipole Concepts

Multipole Representation

Multipole Algorithm Hierarchy

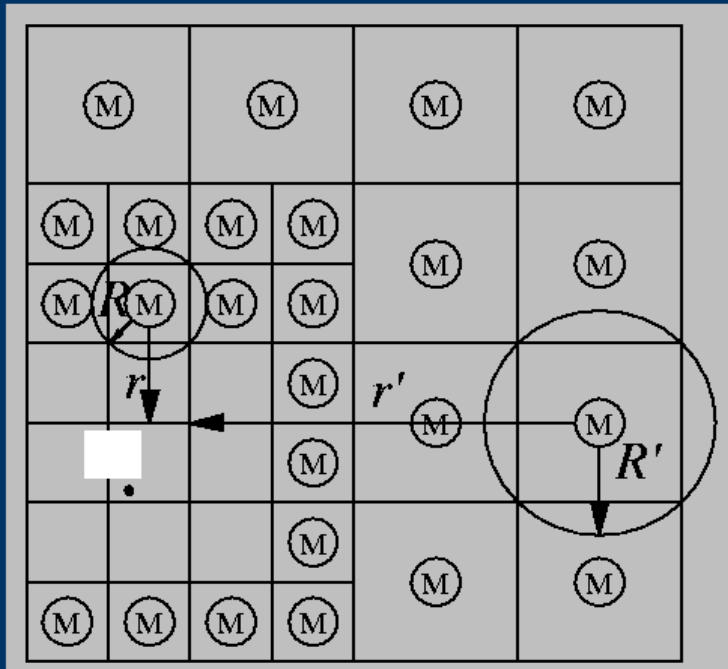
Hierarchy guarantees:

- Bounded error:

$$\text{Error} \leq K \left(\frac{R}{r} \right)^{\text{order}+1}$$

$$\leq K \left(\frac{1}{2} \right)^{\text{order}+1}$$

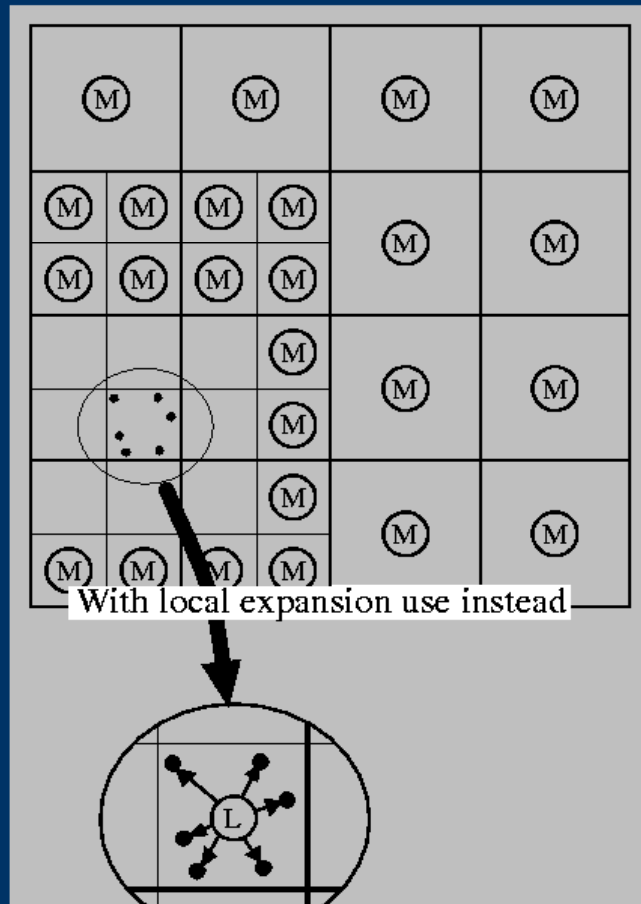
order = 2 yields one percent accuracy.



Multipole Optimizations

Local Expansions

Cost Reduction

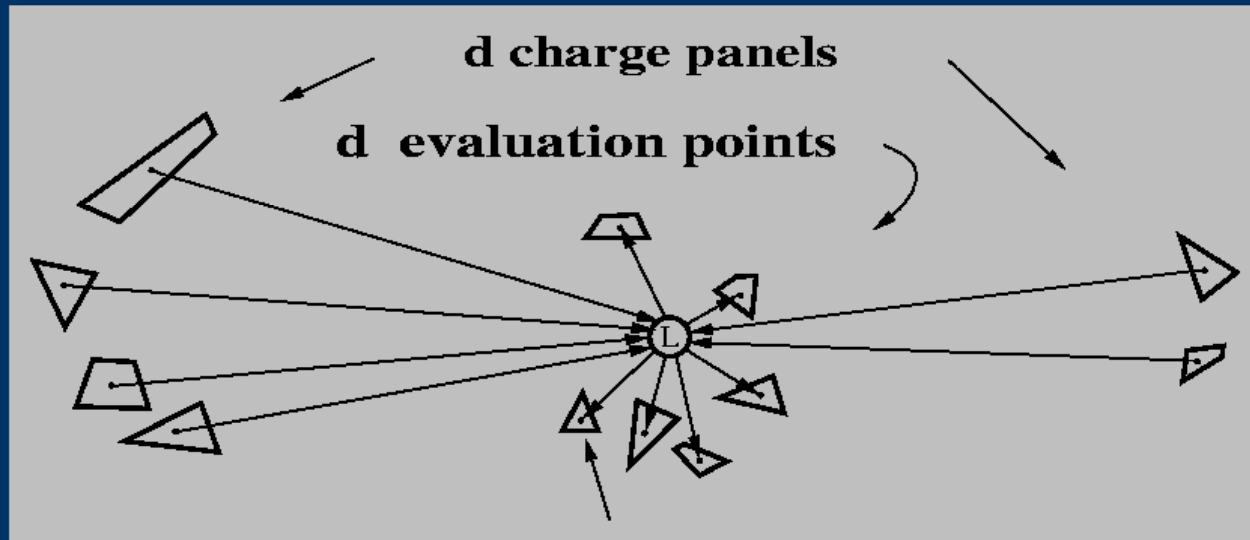


- Construct a local expansion to represent distant charge potentials.
- Evaluate a single local expansion, rather than many multipole expansions, at each evaluation point.

Multipole Optimizations

Local Expansions

Clustered Evaluations



N3

- Local expansion summarizes the influence of distant charge for clusters of evaluation points.

Multipole Optimizations

Local Expansions

...Clustered Evaluations

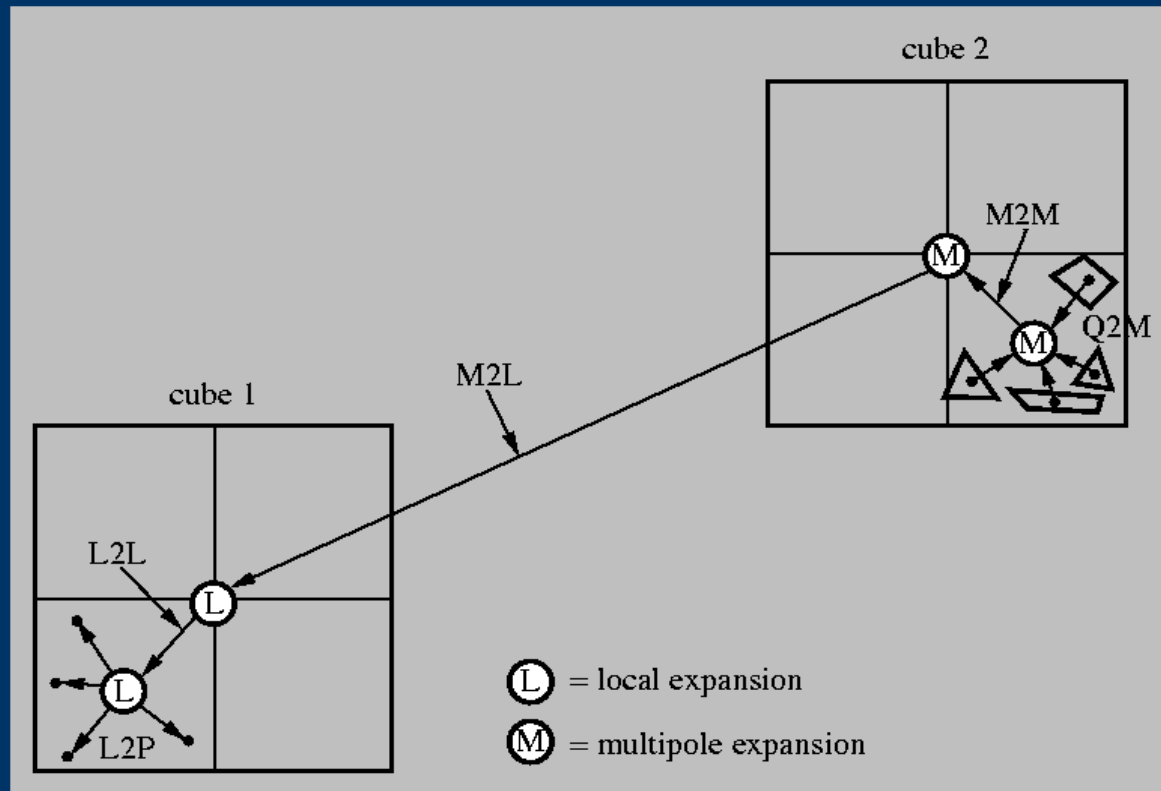
- Gives $O(n)$ potential evaluation when combined with coalescing of charge done by multipole expansions.
- Approximate potential at point i :

$$v_i(r_i, \phi_i, \theta_i) \approx \sum_{j=0}^{order} \sum_{k=-j}^j L_j^k Y_j^k(\phi_i, \theta_i) r_i^j.$$

Multipole Optimizations

Local Expansions

Summary of Operations



N4

Multipole Optimizations

Local Expansions

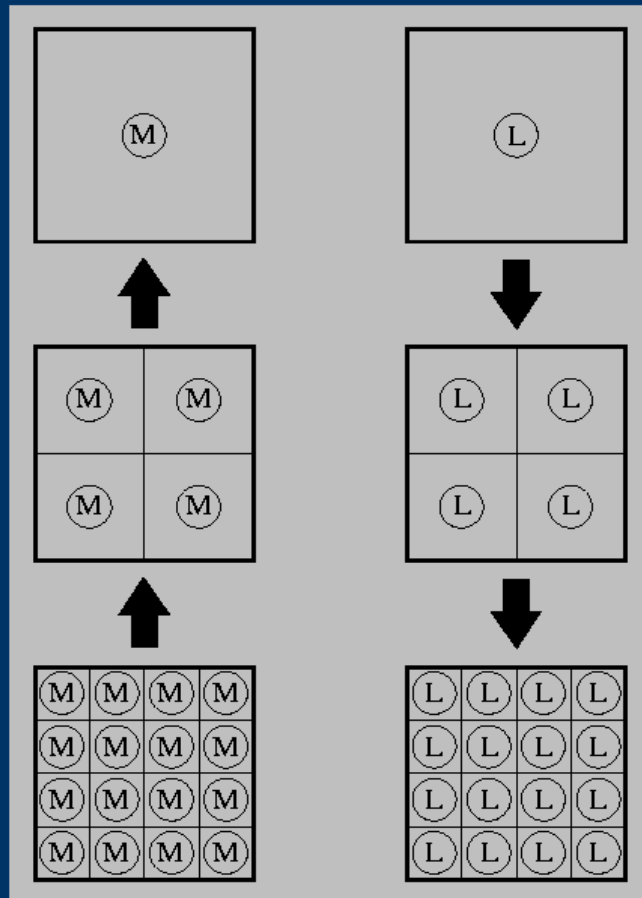
...Summary of Operations

- Multipole and local expansions are built using complementary hierarchies.
- Complete calculation consists of:
 1. Build multipoles (Upward Pass).
 2. Build locals (Downward Pass).
 3. Evaluate local expansions and nearby charge potential (Evaluation Pass).

Multipole Optimizations

Local Expansions

Hierarchy Construction

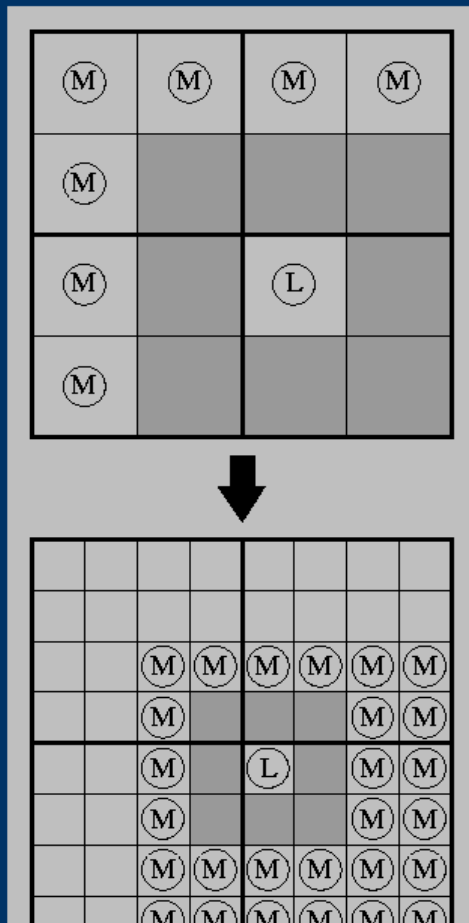


- First build the multipole expansions moving upward from child to parent.
- Then build the local expansions by moving downward from parent to child.
- Computation has a tree structure.

Multipole Optimizations

Local Expansions

Construction Details



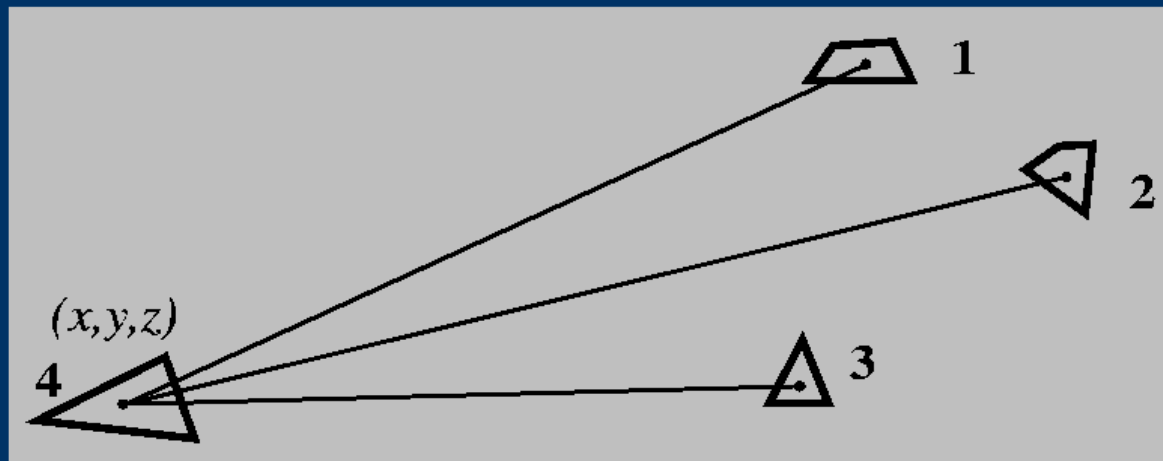
- Conversion of multipole expansions to local expansions.
- A child's local expansion is its parents local expansion plus conversions of multipole expansions in child's interaction range.

Multipole Optimizations

Adaptive Algorithm

Multipole Inefficiency

Direct Evaluation



N5

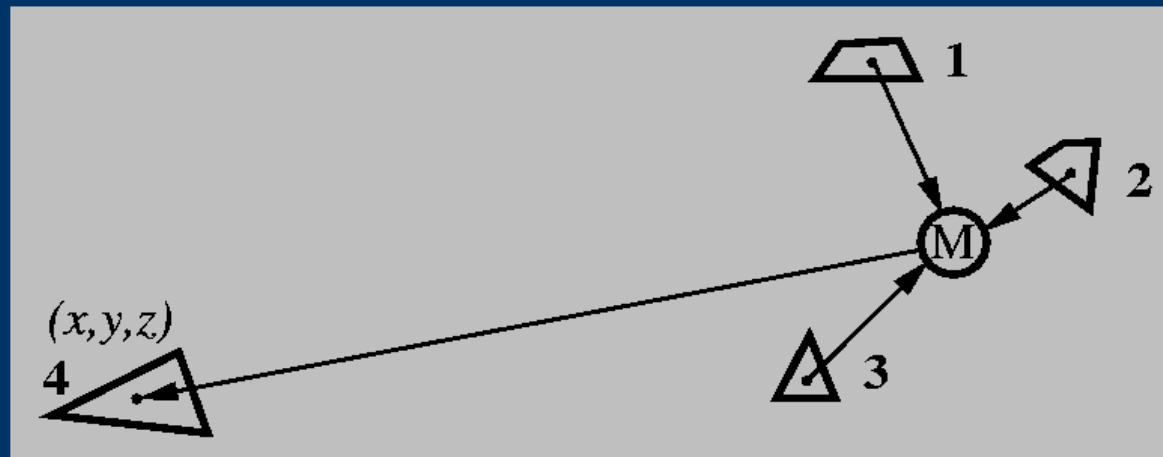
$$v_4(x, y, z) = q_1 P_{41} + q_2 P_{42} + q_3 P_{43}$$

Multipole Optimizations

Adaptive Algorithm

...Multipole Inefficiency

Multipole Evaluation



N6

$$v_4(x, y, z) \approx \bar{M}_0^0 \frac{1}{r} + \bar{M}_1^0 \frac{z}{r^3} - \bar{M}_1^1 \frac{x}{2r^3} - \tilde{M}_1^1 \frac{y}{2r^3}$$

Using Multipole MORE expensive than Direct.

Multipole Optimizations

Adaptive Algorithm

Simple Adaptive Scheme

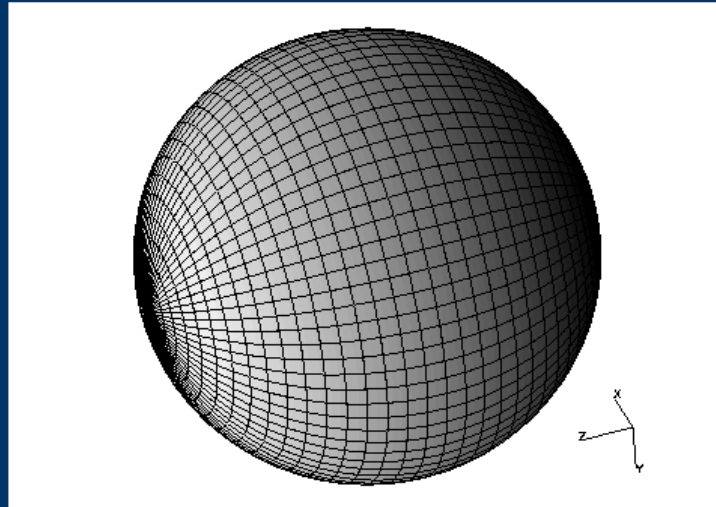
If there are fewer panels than multipole coefficients, calculate the panels' influence directly.

- Similarly, local expansions are not used if there are fewer evaluation points than local expansion coefficients.
- Retains $O(mn)$ complexity for nonuniform panel distributions.

Computational Examples

Translating Sphere

Potential Distribution

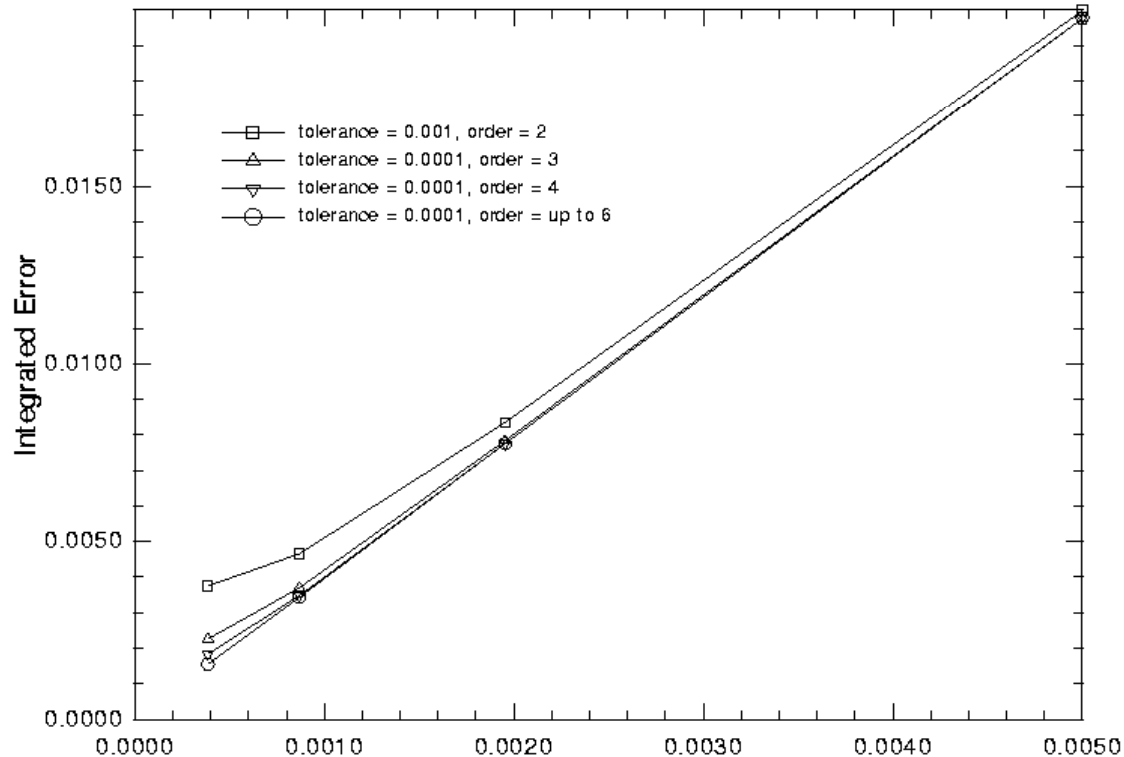


- Potential given by $\psi(\mathbf{x}) = -\frac{x_3}{2\|\mathbf{x}\|^3}$.
- Charge given by $\sigma(\mathbf{x}) = \frac{-3}{8\pi}x_3$.

Computational Examples

Translating Sphere

Discretization Convergence



$1/(\text{\# panels})$

Computational Examples

Translating Sphere

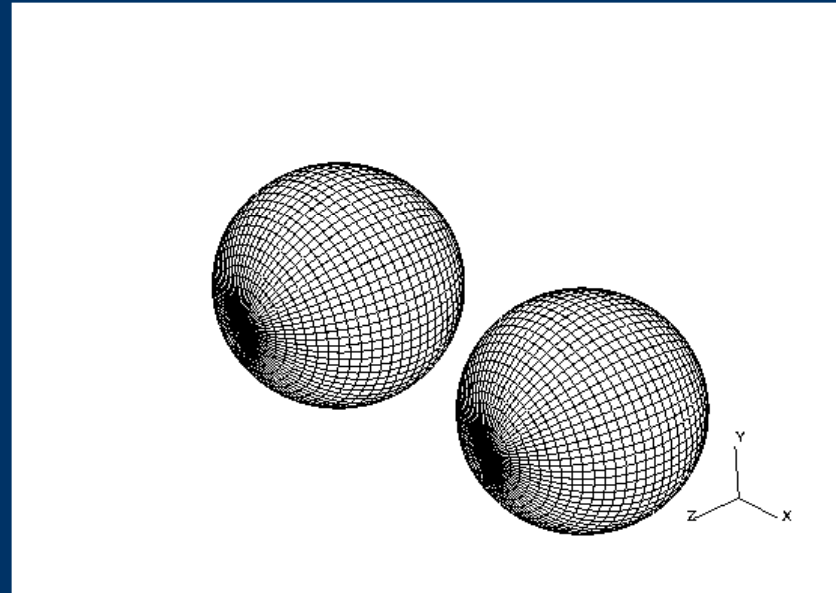
...Discretization Convergence

- Error should decay like $\frac{1}{n}$.
- Multipole approximations eventually interfere.
- Higher-order multipole expansions needed for higher accuracy.

Computational Examples

Two Sphere Example

Potential Distribution

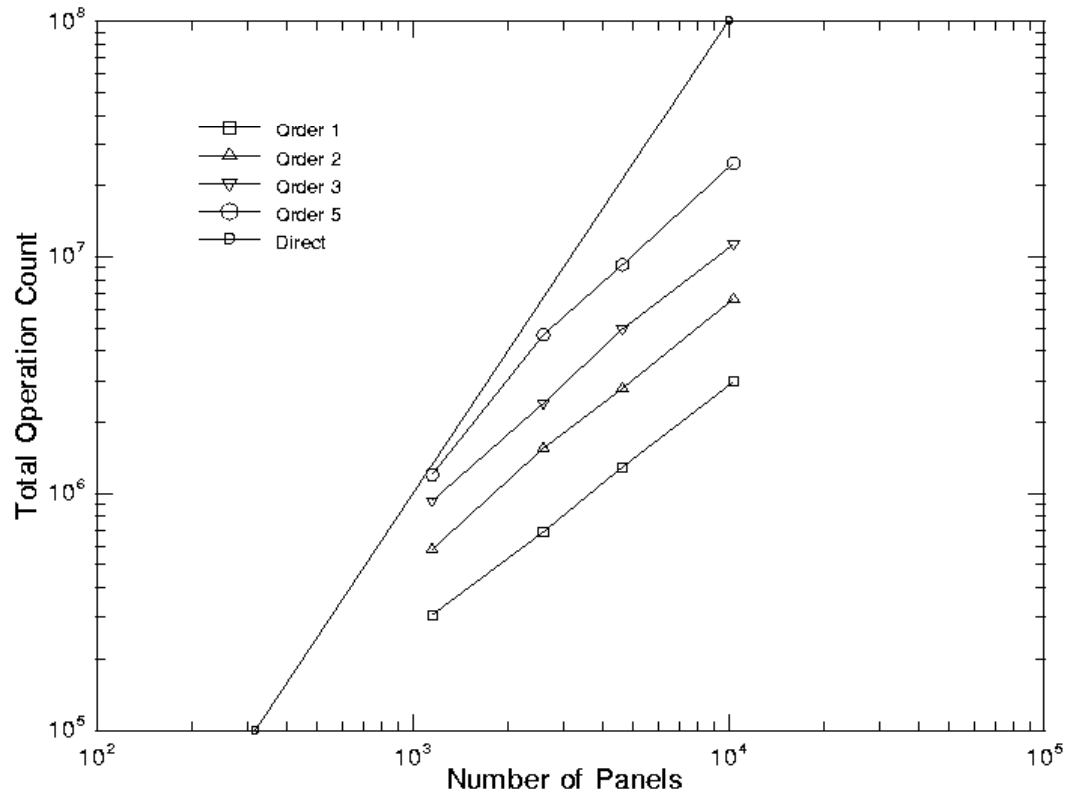


- Potential on each sphere: $\psi(\mathbf{x}) = -\frac{x_3}{2\|\mathbf{x}\|^3}$.
- Does not correspond to a simple physical problem.

Computational Examples

Two Sphere Example

Matrix-Vector Product Cost



Computational Examples

Two Sphere Example

...Matrix-Vector Product Cost

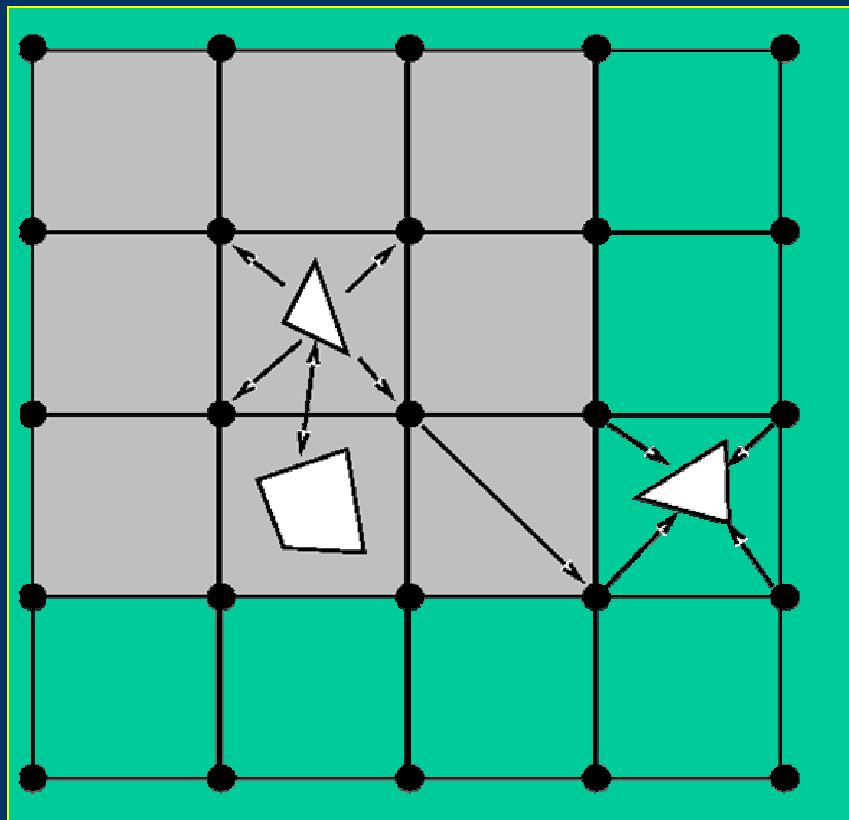
- Direct matrix-vector product cost increases like n^2 .
- Multipole matrix-vector product cost increases like n .
- The slope for the multipole algorithm depends on accuracy.
- For order 2 expansions, breakpoint is about $n = 400$.

Complexity Summary

For an integral equation discretized with n panels:

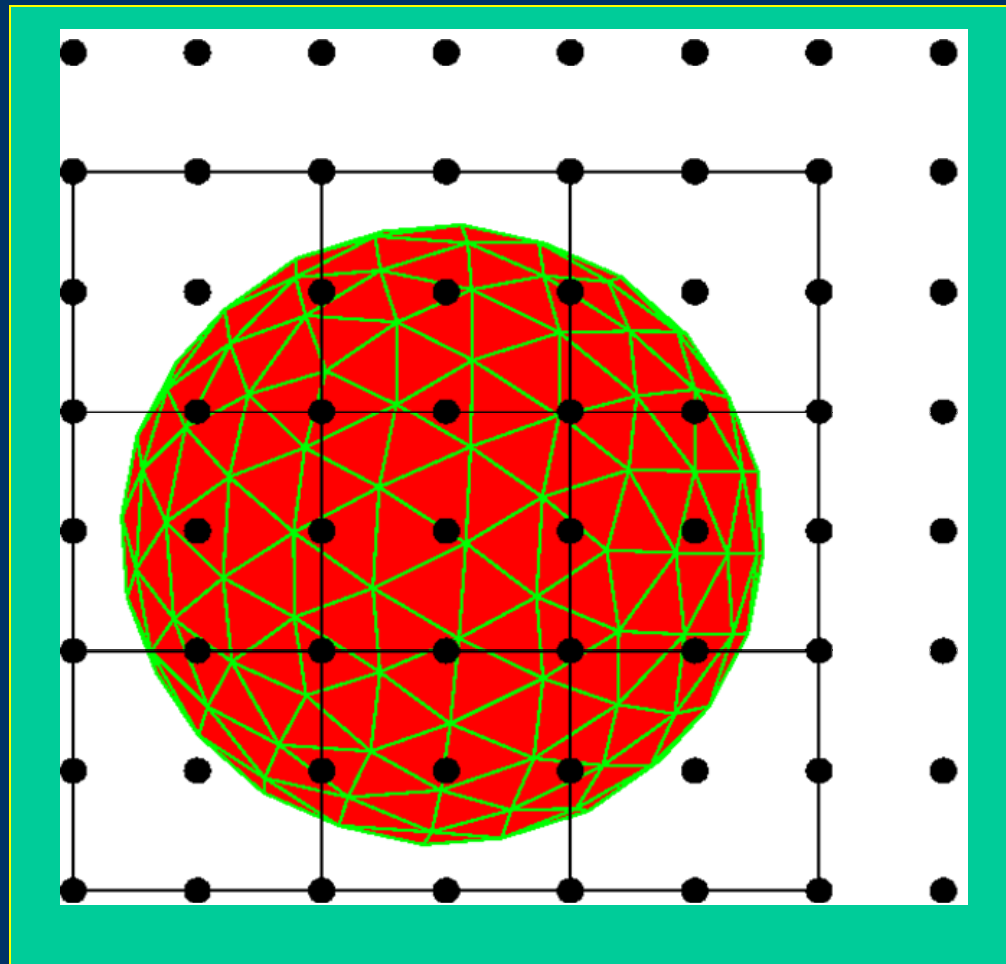
- Gaussian elimination: $O(n^3)$.
- GCR, direct M-V $O(n^2)$.
- Multipole accelerated GCR $O(mn)$.

Precorrected-FFT Acceleration



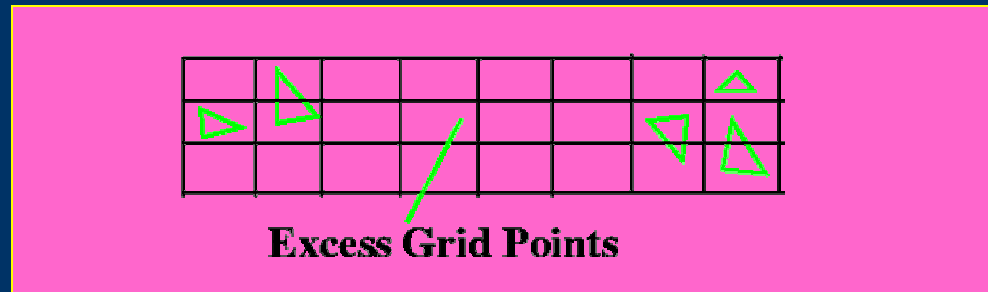
- Project panel charges on grid $q_g = Wq$.
- Compute using FFT's grid potentials due to grid charges $\psi_g = Hq_g$.
- Interpolate grid potentials onto panels $\psi = V\psi_g$.
- Compute near interactions directly $\psi_{a,b} = P_{a,b}q_b$.

The FFT Grid Selected To Balance Costs



- Grid Selected So Direct Cost equals FFT Cost.
- Finer Problem Discretizations Usually Yield Finer Grids.

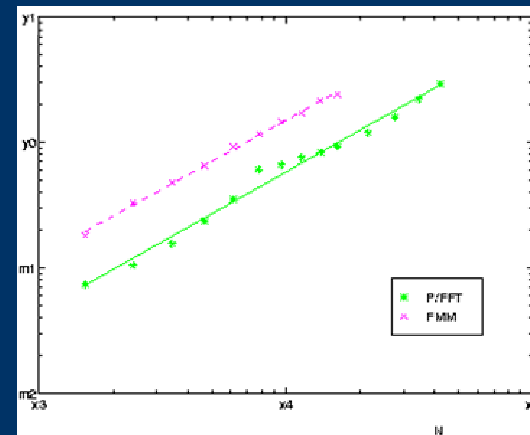
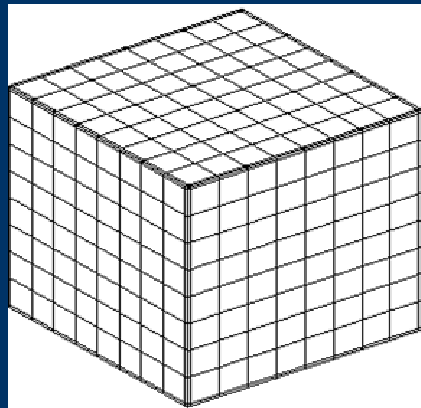
Inhomogeneity Problem



- Inhomogeneity - Empty Grid due to FFT - Inefficiency

Refining Cube Discretization - Worsening Inhomogeneity

MV Product Time



Summary

Solving Discretized Integral Equations

GCR plus Fast Matrix-Vector Products

Multipole Algorithms

Multipole Representation.

Basic Hierarchy

Algorithmic Improvements

Local Expansions

Adaptive Algorithms

Computational Results

Precorrected-FFT Algorithms