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## Problem Set Solution 3

1. Consider the following optimization problem:

*Given*  $c \in \mathbb{R}^n$ ,  $c \geq 0$ ,  $n$  even, *find*

$$\min\{c^T x : \sum_{i \in S} x_i \geq 1 \quad \forall S \subset \{1, \dots, n\}, |S| = \frac{n}{2}, \\ x_j \geq 0 \quad \forall j\}.$$

In class, it was shown that this can be solved by the ellipsoid method because there is an efficient separation algorithm. However, this problem has a more straightforward solution.

Develop an algorithm which finds the optimum in  $O(n \log n)$  time. Prove its correctness.

Let

$$P = \{x \geq 0 : \sum_{i \in S} x_i \geq 1, \forall S \subset [n]; |S| = \frac{n}{2}\}.$$

We would like to describe the structure of  $P$ , which is an unbounded polyhedron. We prove that  $x \in P$  exactly when  $x$  can be written as

$$x = \sum_{A \subseteq [n]} \lambda_A \chi_A$$

where  $\chi_A$  denotes the characteristic vector of  $A$ ,  $\lambda_A \geq 0$ , and additionally

$$(*) \quad \sum_{|A| > n/2} (|A| - \frac{n}{2}) \lambda_A \geq 1.$$

First, suppose  $x$  satisfies this and consider  $S$  of size  $n/2$ . Any set  $A$  of size  $|A| > n/2$  intersects  $S$  in at least  $|A| - n/2$  elements, therefore

$$\sum_{i \in S} x_i = \sum_{i \in S} \sum_{A: i \in A} \lambda_A = \sum_A |A \cap S| \lambda_A \geq \sum_{A: |A| > n/2} (|A| - \frac{n}{2}) \lambda_A \geq 1.$$

Conversely, let  $x \in P$ . Let  $\pi$  be a permutation such that

$$x_{\pi(1)} \leq x_{\pi(2)} \leq \dots \leq x_{\pi(n)}.$$

Set

$$\lambda_1 = x_{\pi(1)}$$

$$\lambda_k = x_{\pi(k)} - x_{\pi(k-1)}$$

and

$$A_k = \{\pi(k), \pi(k+1), \dots, \pi(n)\}$$

for  $k = 1 \dots n$ . Then obviously  $\lambda_k \geq 0$  and

$$x = \sum_{k=1}^n \lambda_k \chi_{A_k}.$$

Finally, we verify condition (\*):

$$\begin{aligned} \sum_{|A| > n/2} (|A| - \frac{n}{2}) \lambda_A &= \sum_{k=1}^{n/2} (|A_k| - \frac{n}{2}) \lambda_k = (\frac{n}{2}) x_{\pi(1)} + (\frac{n}{2} - 1)(x_{\pi(2)} - x_{\pi(1)}) \\ &+ (\frac{n}{2} - 2)(x_{\pi(3)} - x_{\pi(2)}) + \dots + (x_{\pi(n/2)} - x_{\pi(n/2-1)}) = \sum_{k=1}^{n/2} x_{\pi(k)} \geq 1. \end{aligned}$$

Now we can optimize over  $P$  much more easily. First, observe that for any optimal solution

$$x^* = \sum_A \lambda_A \chi_A,$$

we can assume  $\lambda_A = 0$  for  $|A| \leq n/2$  and

$$\sum_{|A| > n/2} (|A| - \frac{n}{2}) \lambda_A = 1,$$

otherwise we decrease the coefficients until the equality holds. This won't increase the objective function  $\sum c_i x_i$ , since  $c \geq 0$ . Therefore an optimal solution always exists in the convex hull of  $\{p_A : |A| > n/2\}$  where

$$p_A = \frac{1}{|A| - n/2} \chi_A.$$

We could evaluate the objective function at all these points but there are still too many of them. However, we can notice that for a given  $k = |A|$ , the only candidate for an optimum  $p_A$  is the set  $A$  which contains the  $k$  smallest components of  $c$ . Therefore the algorithm is the following:

- Sort the components of  $c$  and let  $A_k$  denote the indices of the  $k$  smallest components of  $c$ , for each  $k > n/2$ . This takes  $O(n \log n)$  time.

- For each  $k > n/2$ , calculate  $s_k = \sum_{i \in A_k} c_k$ . This can be done in  $O(n)$  time, because the sets  $A_k$  form a chain and we can use  $s_k$  to calculate  $s_{k+1}$  in constant time.
- Find the smallest value of

$$c^T p_{A_k} = \frac{s_k}{k - n/2}$$

for  $k > n/2$ . Return this as the optimum.

The algorithm runs in  $O(n \log n)$  time and its correctness follows from the analysis above.

**2. Fill a gap in the analysis of the interior point algorithm:**

**Suppose that  $(x, y, s)$  is a feasible vector, i.e.  $x > 0, s > 0$ ,**

$$Ax = b,$$

$$A^T y + s = c$$

**and we perform one Newton step by solving for  $\Delta x, \Delta y, \Delta s$ :**

$$A\Delta x = 0$$

$$A^T \Delta y + \Delta s = 0$$

$$\forall j; \quad x_j s_j + \Delta x_j s_j + x_j \Delta s_j = \mu$$

**where  $\mu > 0$ . The proximity function is defined as**

$$\sigma(x, s, \mu) = \sqrt{\sum_j \left( \frac{x_j s_j}{\mu} - 1 \right)^2}.$$

**Prove that if**

$$\sigma(x + \Delta x, s + \Delta s, \mu) < 1$$

**then  $(x + \Delta x, y + \Delta y, s + \Delta s)$  is a feasible vector for  $Ax = b, x > 0$  and  $A^T y + s = c, s > 0$ .**

The equalities are satisfied directly by the assumptions:

$$A(x + \Delta x) = Ax + A\Delta x = b$$

$$A^T(y + \Delta y) + (s + \Delta s) = (A^T y + s) + (A^T \Delta y + \Delta s) = c.$$

We have to verify the positivity conditions. First we prove that at least one of  $x_j + \Delta x_j, s_j + \Delta s_j$  is positive. We have  $x_j > 0, s_j > 0$  and

$$x_j s_j + \mu = 2x_j s_j + \Delta x_j s_j + x_j \Delta s_j = (x_j + \Delta x_j)s_j + x_j(s_j + \Delta s_j) > 0$$

therefore either  $x_j + \Delta x_j$  or  $s_j + \Delta s_j$  must be positive.

Second, we use the proximity condition:

$$(\sigma(x + \Delta x, s + \Delta s, \mu))^2 = \sum_j \left( \frac{(x_j + \Delta x_j)(s_j + \Delta s_j)}{\mu} - 1 \right)^2 < 1.$$

In particular, for each  $j$

$$\frac{(x_j + \Delta x_j)(s_j + \Delta s_j)}{\mu} > 0$$

which means that  $x_j + \Delta x_j$  and  $s_j + \Delta s_j$  have the same sign. We know they can't be negative so they must be positive.

3. **Given a directed graph  $G = (V, E)$  and two vertices  $s$  and  $t$ , we would like to find the maximum number of edge-disjoint paths between  $s$  and  $t$  (two paths are edge-disjoint if they don't share an edge). Denote the number of vertices by  $n$  and the number of edges by  $m$ .**

- (a) **Argue that this problem can be solved as a maximum flow problem with unit capacities. Explain.**

Let  $F$  be a union of  $k$  edge-disjoint paths from  $s$  to  $t$ . We define a flow of value  $k$  in a natural way - an edge gets a flow of value 1 if it is contained in  $F$  and 0 otherwise. Since each path enters and exits any vertex (except  $s$  and  $t$ ) the same number of times, flow conservation holds. The value of the flow is the number of edges in  $F$  leaving  $s$  (or entering  $t$ ) which is  $k$ .

Conversely, let  $f$  be the maximum flow with unit capacities. As we shall prove, there is always a 0-1 maximum flow, therefore we can assume that  $f_{ij}$  is either 0 or 1 for each edge. Let

$$F = \{(i, j) \in E : f_{ij} = 1\}$$

and  $k$  be the value of the flow. Then we can decompose  $F$  into  $k$  edge-disjoint paths in the following way: We start from  $s$  and follow a path of edges in  $F$  until we hit  $t$ . (This is possible due to flow conservation.) When we have found such a path, we remove it from  $F$  and consider the remaining flow of value  $k - 1$ . By induction, we find exactly  $k$  such paths.

- (b) **Consider now the maximum flow problem on directed graphs  $G = (V, E)$  with unit capacity edges (although some of the questions below would also apply to the more general case).**

**Given a feasible flow  $f$ , we can construct the *residual network*  $G_f = (V, E_f)$  where**

$$E_f = \{(i, j) : ((i, j) \in E \ \& \ f_{ij} < u_{ij}) \ \text{or} \ ((j, i) \in E \ \& \ f_{ji} > 0)\}.$$

The residual capacity of an edge  $(i, j) \in E_f$  is equal to  $u_{ij} - f_{ij}$  or to  $f_{ji}$  depending on the case above. Since we are dealing with the unit capacity case, all the  $u_{ij}$ 's are 1 and therefore for 0 – 1 flows  $f$  (i.e. flows for which the value on any edge is 0 or 1), all residual capacities will be 1.

We define the distance of a vertex  $l_f(v)$  as the length of the shortest path from  $s$  to  $v$  in  $E_f$  ( $\infty$  for vertices which are not reachable from  $s$  in  $E_f$ ). Further, define the *levelled residual network* as

$$E_f^l = \{(i, j) \in E_f : l_f(j) = l_f(i) + 1\}$$

and a *saturating flow*  $g$  in  $E_f^l$  as a flow in  $E_f^l$  (with capacities being the residual capacities) such that every directed  $s - t$  path in  $E_f^l$  has at least one saturated edge (i.e. an edge whose flow equals the residual capacity).

For a unit capacity graph and a given 0 – 1 flow  $f$ , show how we can find the levelled residual network and a saturating flow in  $O(m)$  time.

First, we can find  $E_f$  in  $O(m)$  time simply by testing each edge and adding the edge or its reverse to  $E_f$ , depending on the current flow. Then we can label the vertices by  $l_f(v)$  by a breadth-first search from  $s$ . This takes time  $O(m)$ , also. At the same time we find  $d(f)$  as the length of the shortest path from  $s$  to  $t$ .

Then, we create  $E_f^l$  by keeping only the edges between successive levels. Thus all paths between  $s$  and  $t$  in  $E_f^l$  have length  $d(f)$ . Now we produce flow  $g$  by finding as many edge-disjoint  $s-t$  paths as possible. We start with  $E' = E_f^l$  and we perform a depth-first search from  $s$ . If we get stuck, we backtrack and remove edges on the dead-end branches since these are not in any  $s-t$  path anyway. When we find an  $s-t$  path, we set  $g_{ij} = 1$  along that path, and remove it from  $E'$ . We continue searching for paths until  $E'$  is empty. We spend a constant time on each edge before it's removed, which is  $O(m)$  time total. When we are done, there is no  $s-t$  path in  $E_f^l$  without a saturated edge, otherwise it would still be in  $E'$ .

- (c) **Prove that if the levelled residual network has no path from  $s$  to  $t$  ( $l_f(t) = \infty$ ), then the flow  $f$  is maximum.**

Suppose there is a flow  $f^*$  of greater value. Then  $f^* - f$  (where the difference is produced by either decreasing flow along an edge and increasing flow in the opposite direction) is a feasible flow in the residual network which has a positive value. This is easy to see because if  $f_{ij}^* > f_{ij}$  then  $(i, j)$  appears in  $E_f$  and  $f_{ij}^* - f_{ij} \leq u_{ij} - f_{ij}$  which is the capacity of this edge in  $E_f$ . If  $f_{ij}^* < f_{ij}$  then  $f_{ij} > 0$  and therefore the opposite edge  $(j, i)$  appears in  $E_f$ . Also,  $f_{ij} - f_{ij}^* \leq f_{ij}$  which is the capacity of  $(j, i)$  in  $E_f$ .

When a non-zero flow exists in  $E_f$ , there exists a path from  $s$  to  $t$  using only edges in  $E_f$ . The shortest of these paths would appear in  $E_f^l$  as well, which is a contradiction.

(d) For a flow  $f$ , define

$$d(f) = l_f(t)$$

(the distance from  $s$  to  $t$  in the residual network). Prove that if  $g$  is a saturating flow for  $f$  then

$$d(f + g) > d(f),$$

where  $f + g$  denotes the flow obtained from  $f$  by either increasing the flow  $f_{ij}$  by  $g_{ij}$  or decreasing the flow  $f_{ji}$  by  $g_{ij}$  for every edge  $(i, j) \in G_f$ .

Consider  $E_f$  and the labeling of vertices  $l_f(v)$ . For every edge  $(i, j)$  of  $E_f$  we have that  $l_f(j) \leq l_f(i) + 1$ . Since  $g$  is a saturating flow in  $E_f^l$ , the only edges  $(u, v)$  which are in  $E_{f+g}$  and not in  $E_f$  are such that  $(v, u) \in E_f^l$ , which implies that  $l_f(v) = l_f(u) - 1$ . In summary, every edge  $(i, j)$  of  $E_{f+g}$  satisfies  $l_f(j) \leq l_f(i) + 1$  and, furthermore, the edges which are not in  $E_f$  actually satisfy the inequality strictly  $l_f(j) < l_f(i) + 1$ . Consider now any path  $P$  in  $E_{f+g}$ . Adding up  $l_f(j) \leq l_f(i) + 1$  over the edges of  $P$ , we get that  $d(f) \leq |P|$ . Moreover, we can have  $d(f) = |P|$  only if all edges of  $P$  also belong to  $E_f$ , which is impossible since  $g$  is a saturating flow. Hence,  $d(f) < |P|$  and this is true for any path  $P$  of  $E_{f+g}$  implying that  $d(f) < d(f + g)$ .

(e) Prove that if  $f$  is a feasible 0 – 1 flow with distance  $d = d(f)$  and  $f^*$  is an optimum flow, then

$$\text{value}(f^*) \leq \text{value}(f) + \frac{m}{d}$$

and also

$$\text{value}(f^*) \leq \text{value}(f) + \frac{n^2}{d^2}.$$

Suppose  $f$  has distance  $d$  and  $f^*$  is an optimal flow. As noted before,  $g = f^* - f$  is a feasible flow in the residual network  $E_f$ .

Consider  $s$ - $t$  cuts  $C_1, C_2, \dots, C_d$  defined by

$$C_k = \{(i, j) \in E_f : l_f(i) \leq k, l_f(j) > k\}.$$

There are at most  $m$  edges in total and these cuts are disjoint, therefore

$$\exists k; |C_k| \leq \frac{m}{d}.$$

Since the value of  $g$  cannot be greater than any  $s$ - $t$  cut in  $E_f$ ,

$$\text{value}(f^*) - \text{value}(f) = \text{value}(g) \leq \frac{m}{d}.$$

Similarly, define  $d + 1$  sets of vertices  $V_0, V_1, V_2, \dots, V_d$ :

$$V_k = \{i \in V : l_f(i) = k\}.$$

By double counting,

$$\exists k, 1 \leq k \leq n; |V_{k-1} \cup V_k| \leq \frac{2n}{d}.$$

Suppose that  $|V_{k-1}| = a$ ,  $|V_k| \leq \frac{2n}{d} - a$ . Note that the edges of  $C_k$  belong to  $V_{k-1} \times V_k$ . Therefore

$$\text{value}(f^*) - \text{value}(f) = \text{value}(g) \leq |C_k| \leq a\left(\frac{2n}{d} - a\right) \leq \frac{n^2}{d^2}.$$

- (f) **Design a maximum flow algorithm (for unit capacities) which proceeds by finding a saturating flow repeatedly. Try to optimize its running time. Using the observations above, you should achieve a running time bounded by  $O(\min(mn^{2/3}, m^{3/2}))$ .**

The algorithm starts with a zero flow  $f$ . Then we repeat the following:

- Find the levelled residual network  $E_f^l$ .
- Find a saturating flow  $g$ .
- Add  $g$  to  $f$ , reset the residual network and continue.

Each iteration takes  $O(m)$  time. Since  $d(f)$  increases every time and it cannot reach more than  $n$  (the maximum possible distance in  $G$ ), the running time is clearly bounded by  $O(mn)$ . However, we can improve this. Suppose we iterate only  $d$  times and our flow after  $d$  iterations is  $f$ . We know  $d(f) \geq d$ , and if  $f^*$  is an optimal flow,

$$\text{value}(f^*) - \text{value}(f) \leq \min\left\{\frac{m}{d}, \frac{n^2}{d^2}\right\}.$$

Because the flow increases by at least 1 in each iteration, the remaining number of iterations is bounded by  $\min\left\{\frac{m}{d}, \frac{n^2}{d^2}\right\}$ . We choose  $d$  in order to optimize our bound. It turns out that the best choice is  $d_1 = m^{1/2}$  for the bound based on  $m$  and  $d_2 = n^{2/3}$  for the bound based on  $n$ . Thus the total running time is  $O(\min\{m^{3/2}, mn^{2/3}\})$ .

- (g) **Can we now justify that, for 0 – 1 capacities, there is always an optimum flow that takes values 0 or 1 on every edge?**

Our algorithm finds a 0 – 1 flow and we have a proof of optimality, therefore there is always a 0 – 1 optimal flow. This justifies our reasoning in part (a).